

## D. MICHAEL MOORE JR

dmmoorej@gmail.com | NotThatMichaelMoore.com

### EDUCATION

Rochester Institute of Technology, Rochester, NY

#### **Master's in Information Technology**

2012

Areas of Concentration: Game Design, and Interactive Multimedia Development

Syracuse University, Syracuse, NY

#### **Bachelor of Arts in Economics**

2006

### EXPERIENCE

Muse Games, New York, NY

#### **Lead Game Designer**

March 2011 – August 2011

Designed all the gameplay systems, the game's economy, among other things for CreaVures: the Nest (aka Fantasy Forest) for Taiwanese social network MiniK, and Yahoo Games Taiwan.

#### **Game Designer**

September 2010 – March 2011

Designed levels, puzzles, and managed game testing on CreaVures for PC, Mac, and soon to iOS and PSN.

#### **Game Design Intern**

August 2010 – September 2010

Play tested CreaVures and provided feedback and recommendations for changes to the game.

Halolz, halolz.com

#### **Editor/Community Manager**

May 2008 – October 2009

Edited and posted user created content to the website, moderated comments and community events.

Ionfuse, ionfuse.com

#### **Editor/Writer**

June 2003 – May 2006

Wrote and edited video game news, reviews and previews including coverage from the Electronic Entertainment Expo in 2004 and 2005.

### VIDEO GAMES SHIPPED

*CreaVures: the Nest (aka Fantasy Forest)*

2011

Developed by Muse Games for Taiwanese social network Minik and Yahoo Games Taiwan.

Responsibilities: Lead Game Designer, Economy Designer, and Writer.

*CreaVures*

2011

Developed by Muse Games for PC, Mac, iOS and PSN.

Responsibilities: Game Designer, Level Designer, Puzzle Designer, and Play Tester.

*Picture the Impossible*

2009

Developed by the Rochester Institute of Technology, and the Rochester Democrat & Chronicle Newspaper as an alternate reality game played on the web, in the newspaper, and in the real world.

Responsibilities: Game Designer, Writer, Puzzle Designer, and Community Manager.

### MISC

Co-host of a weekly video game/technology/geek podcast, Enter Your Initials.

Former Editor/Writer for the IGDA Independent Production Guide

Former and first IGDA Rochester Treasurer